Zoltan-Csaba Marton  
List of Publications

[C1] Michael Beetz, Ferenc Balint-Benczedi, Nico Blodow, Daniel Nyga, Thiemo Wiedemeyer and Zoltan-Csaba Marton,  
RoboSherlock: Unstructured Information Processing for Robot Perception,  

[J1] Marton, Zoltan-Csaba, Balint-Benczedi, Ferenc, Mozos, Oscar Martinez, Blodow, Nico, Kanezaki, Asako, Goron, Lucian Cosmin, Pangercic, Dejan, Beetz and Michael,  
Part-Based Geometric Categorization and Object Reconstruction in Cluttered Table-Top Scenes,  

[C1] Karol Hausman, Ferenc Balint-Benczedi, Dejan Pangercic, Zoltan-Csaba Marton, Ryohei Ueda, Kei Okada and Michael Beetz,  
Tracking-based Interactive Segmentation of Textureless Objects,  

[C2] Kriegel, Simon, Brucker, Manuel, Marton, Zoltan-Csaba, Bodenmuller, Tim, Suppa and Michael,  
Combining object modeling and recognition for active scene exploration,  

[C3] Rink, Christian, Marton, Zoltan-Csaba, Seth, Daniel, Bodenmuller, Tim, Suppa and Michael,  
Feature based particle filter registration of 3D surface models and its application in robotics,  

[C4] Nissler, Christian, Marton, Zoltan-Csaba, Suppa and Michael,  
Sample consensus fitting of bivariate polynomials for initializing EM-based modeling of smooth 3D surfaces,  

Tutorial: Point Cloud Library: Three-Dimensional Object Recognition and 6 DOF Pose Estimation,  

[J2] Zoltan-Csaba Marton, Florian Seidel, Ferenc Balint-Benczedi and Michael Beetz,  
Ensembles of Strong Learners for Multi-cue Classification,  
Pattern Recognition Letters (PRL), Special Issue on Scene Understandings and Behaviours Analysis, 2012.
Zoltan-Csaba Marton  
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[C1] Karol Hausman, Christian Bersch, Dejan Pangercic, Sarah Osentoski, Zoltan-Csaba Marton and Michael Beetz,  
Segmentation of Cluttered Scenes through Interactive Perception,  

[C2] Ferenc Balint-Benczedi, Zoltan-Csaba Marton and Michael Beetz,  
Efficient Part-Graph Hashes for Object Categorization,  
5th International Conference on Cognitive Systems (CogSys), 2012.

[C3] Zoltan-Csaba Marton, Ferenc Balint-Benczedi, Florian Seidel, Lucian Cosmin Goron and Michael Beetz,  
Object Categorization in Clutter using Additive Features and Hashing of Part-graph Descriptors,  
Proceedings of Spatial Cognition (SC), Abbey Kloster Seeon, Germany, 2012.

[C4] Christian Bersch, Dejan Pangercic, Sarah Osentoski, Karol Hausman, Zoltan-Csaba Marton, Ryohei Ueda, Kei Okada and Michael Beetz,  
Segmentation of Textured and Textureless Objects through Interactive Perception,  

[C5] Lucian Cosmin Goron, Zoltan Csaba Marton, Gheorghe Lazea and Michael Beetz,  
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7th German Conference on Robotics (ROBOTIK), Munich, Germany, May 2012.

[C6] Zoltan-Csaba Marton, Florian Seidel and Michael Beetz,  
Towards Modular Spatio-temporal Perception for Task-adapting Robots,  
Postgraduate Conference on Robotics and Development of Cognition (RobotDoC-PhD), a satellite event of the 22nd International Conference on Artificial Neural Networks (ICANN), Lausanne, Switzerland, 2012.

[C7] Vladyslav Usenko, Florian Seidel, Zoltan-Csaba Marton and Dejan Pangercic Michael Beetz,  
Furniture Classification using WWW CAD Models,  
IROS12 Workshop on Active Semantic Perception (ASP12), Vilamoura, Portugal, October 7 2012.

[J1] Oscar Martinez Mozos, Zoltan Csaba Marton and Michael Beetz,  
Furniture Models Learned from the WWW – Using Web Catalogs to Locate and Categorize Unknown Furniture Pieces in 3D Laser Scans,  

[J2] Zoltan Csaba Marton, Dejan Pangercic, Nico Blodow and Michael Beetz,  
Combined 2D-3D Categorization and Classification for Multimodal Perception Systems,  


Zoltan-Csaba Marton

List of Publications

[J1] Radu Bogdan Rusu, Zoltan Csaba Marton, Nico Blodow, Mihai Dolha and Michael Beetz,
Towards 3D Point Cloud Based Object Maps for Household Environments,

[C1] Zoltan Csaba Marton, Nico Blodow, Mihai Dolha, Moritz Tenorth, Radu Bogdan Rusu and Michael Beetz,
Autonomous Mapping of Kitchen Environments and Applications,

[C2] Radu Bogdan Rusu, Zoltan Csaba Marton, Nico Blodow and Michael Beetz,
Interpretation of Urban Scenes based on Geometric Features,

[C3] Radu Bogdan Rusu, Zoltan Csaba Marton, Nico Blodow and Michael Beetz,
Learning Informative Point Classes for the Acquisition of Object Model Maps,

[C4] Michael Beetz, Freek Stulp, Bernd Radig, Jan Bandouch, Nico Blodow, Mihai Dolha, Andreas Fedrizzi, Dominik Jain, Uli Klauck, Ingo Kresse, Alexis Maldonado, Zoltan Marton, Lorenz Mösenlechner, Federico Ruiz, Radu Bogdan Rusu and Moritz Tenorth,
The Assistive Kitchen – A Demonstration Scenario for Cognitive Technical Systems,
IEEE 17th International Symposium on Robot and Human Interactive Communication (RO-MAN), Munich, Germany, 1-8, 2008.

[C5] Radu Bogdan Rusu, Jan Bandouch, Zoltan Csaba Marton, Nico Blodow and Michael Beetz,
Action Recognition in Intelligent Environments using Point Cloud Features Extracted from Silhouette Sequences,
IEEE 17th International Symposium on Robot and Human Interactive Communication (RO-MAN), Munich, Germany, 2008.

[C6] Radu Bogdan Rusu, Zoltan Csaba Marton, Nico Blodow and Michael Beetz,
Persistent Point Feature Histograms for 3D Point Clouds,

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Functional Object Mapping of Kitchen Environments,

[C8] Radu Bogdan Rusu, Nico Blodow, Zoltan Csaba Marton and Michael Beetz,
Aligning Point Cloud Views using Persistent Feature Histograms,
[C1] Radu Bogdan Rusu, Nico Blodow, Zoltan-Csaba Marton, Alina Soos and Michael Beetz, 
Towards 3D Object Maps for Autonomous Household Robots, 