Zoltan-Csaba Marton

List of Publications

[C1] Michael Beetz, Ferenc Balint-Benczedi, Nico Blodow, Daniel Nyga, Thiemo Wiedemeyer and Zoltan-Csaba Marton, 

[J1] Marton, Zoltan-Csaba, Balint-Benczedi, Ferenc, Mozos, Oscar Martinez, Blodow, Nico, Kanezaki, Asako, Goron, Lucian Cosmin, Pangercic, Dejan, Beetz and Michael, 
**Part-Based Geometric Categorization and Object Reconstruction in Cluttered Table-Top Scenes**,  

[C1] Karol Hausman, Ferenc Balint-Benczedi, Dejan Pangercic, Zoltan-Csaba Marton, Ryohei Ueda, Kei Okada and Michael Beetz, 
**Tracking-based Interactive Segmentation of Textureless Objects**,  

[C2] Kriegel, Simon, Brucker, Manuel, Marton, Zoltan-Csaba, Bodenmuller, Tim, Suppa and Michael, 
**Combining object modeling and recognition for active scene exploration**,  

[C3] Rink, Christian, Marton, Zoltan-Csaba, Seth, Daniel, Bodenmuller, Tim, Suppa and Michael, 
**Feature based particle filter registration of 3D surface models and its application in robotics**,  

[C4] Nissler, Christian, Marton, Zoltan-Csaba, Suppa and Michael, 
**Sample consensus fitting of bivariate polynomials for initializing EM-based modeling of smooth 3D surfaces**,  

**Tutorial: Point Cloud Library: Three-Dimensional Object Recognition and 6 DOF Pose Estimation**,  

[J2] Zoltan-Csaba Marton, Florian Seidel, Ferenc Balint-Benczedi and Michael Beetz, 
**Ensembles of Strong Learners for Multi-cue Classification**,  
*Pattern Recognition Letters (PRL)*, Special Issue on Scene Understandings and Behaviours Analysis, 2012.
Zoltan-Csaba Marton  
List of Publications

[C1] Karol Hausman, Christian Bersch, Dejan Pangercic, Sarah Osentoski, Zoltan-Csaba Marton and Michael Beetz,  
Segmentation of Cluttered Scenes through Interactive Perception,  

[C2] Ferenc Balint-Benczedi, Zoltan-Csaba Marton and Michael Beetz,  
Efficient Part-Graph Hashes for Object Categorization,  
5th International Conference on Cognitive Systems (CogSys), 2012.

[C3] Zoltan-Csaba Marton, Ferenc Balint-Benczedi, Florian Seidel, Lucian Cosmin Goron and Michael Beetz,  
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Proceedings of Spatial Cognition (SC), Abbey Kloster Seeon, Germany, 2012.

[C4] Christian Bersch, Dejan Pangercic, Sarah Osentoski, Karol Hausman, Zoltan-Csaba Marton, Ryohei Ueda, Kei Okada and Michael Beetz,  
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[C5] Lucian Cosmin Goron, Zoltan Csaba Marton, Gheorghe Lazea and Michael Beetz,  
Segmenting Cylindrical and Box-like Objects in Cluttered 3D Scenes,  
7th German Conference on Robotics (ROBOTIK), Munich, Germany, May 2012.

[C6] Zoltan-Csaba Marton, Florian Seidel and Michael Beetz,  
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[C7] Vladyslav Usenko, Florian Seidel, Zoltan-Csaba Marton and Dejan Pangercic Michael Beetz,  
Furniture Classification using WWW CAD Models,  
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[J1] Oscar Martinez Mozos, Zoltan Csaba Marton and Michael Beetz,  
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[J2] Zoltan Csaba Marton, Dejan Pangercic, Nico Blodow and Michael Beetz,  
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[C1] Nico Blodow, Zoltan-Csaba Marton, Dejan Pangercic, Thomas Rühr, Moritz Tenorth and Michael Beetz, 
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[C2] Nico Blodow, Lucian Cosmin Goron, Zoltan-Csaba Marton, Dejan Pangercic, Thomas Rühr, Moritz Tenorth and Michael Beetz, 
Autonomous Semantic Mapping for Robots Performing Everyday Manipulation Tasks in Kitchen Environments, 

[C3] Zoltan-Csaba Marton, Nico Blodow and Michael Beetz, 
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[C4] Asako Kanezaki, Zoltan-Csaba Marton, Dejan Pangercic, Tatsuya Harada, Yasuo Kuniyoshi and Michael Beetz, 
Voxelized Shape and Color Histograms for RGB-D, 

[C5] Zoltan-Csaba Marton, Dejan Pangercic and Michael Beetz, 
Efficient Surface and Feature Estimation in RGBD, 

[C1] Nico Blodow, Zoltan-Csaba Marton, Dejan Pangercic and Michael Beetz, 
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[C2] Zoltan-Csaba Marton, Dejan Pangercic, Nico Blodow, Jonathan Kleinehellefort and Michael Beetz, 
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[C3] Zoltan-Csaba Marton, Dejan Pangercic, Radu Bogdan Rusu, Andreas Holzbach and Michael Beetz, 
Hierarchical Object Geometric Categorization and Appearance Classification for Mobile Manipulation, 

[C4] Nico Blodow, Dominik Jain, Zoltan-Csaba Marton and Michael Beetz, 
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Zoltan-Csaba Marton  List of Publications

[C5] Lucian Cosmin Goron, Zoltan Csaba Marton, Gheorghe Lazea and Michael Beetz,  
Automatic Layered 3D Reconstruction of Simplified Object Models for Grasping,  
*Joint 41st International Symposium on Robotics (ISR) and 6th German Conference on Robotics (ROBOTIK)*, Munich, Germany, 2010.

[C1] Zoltan Csaba Marton, Radu Bogdan Rusu, Dominik Jain, Ulrich Klank and Michael Beetz,  
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[C2] Radu Bogdan Rusu, Zoltan Csaba Marton, Nico Blodow, Andreas Holzbach and Michael Beetz,  
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[C3] Radu Bogdan Rusu, Nico Blodow, Zoltan Csaba Marton and Michael Beetz,  
Close-range Scene Segmentation and Reconstruction of 3D Point Cloud Maps for Mobile Manipulation in Human Environments,  

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On Fast Surface Reconstruction Methods for Large and Noisy Point Clouds,  

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[C6] Nico Blodow, Radu Bogdan Rusu, Zoltan Csaba Marton and Michael Beetz,  
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[C1] Zoltan Csaba Marton, Nico Blodow, Mihai Dolha, Moritz Tenorth, Radu Bogdan Rusu and Michael Beetz,  
Autonomous Mapping of Kitchen Environments and Applications,  

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[C3] Radu Bogdan Rusu, Zoltan Csaba Marton, Nico Blodow and Michael Beetz,  
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[C4] Michael Beetz, Freek Stulp, Bernd Radig, Jan Bandouch, Nico Blodow, Mihai Dolha, Andreas Fedrizzi, Dominik Jain, Uli Klank, Ingo Kresse, Alexis Maldonado, Zoltan Marton, Lorenz M{"o}senlechner, Federico Ruiz, Radu Bogdan Rusu and Moritz Tenorth,  
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IEEE 17th International Symposium on Robot and Human Interactive Communication (RO-MAN), Munich, Germany, 1-8, 2008.

[C5] Radu Bogdan Rusu, Jan Bandouch, Zoltan Csaba Marton, Nico Blodow and Michael Beetz,  
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[C6] Radu Bogdan Rusu, Zoltan Csaba Marton, Nico Blodow and Michael Beetz,  
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[C1] Radu Bogdan Rusu, Nico Blodow, Zoltan-Csaba Marton, Alina Soos and Michael Beetz, 
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