


CogMan: Cognitive manipulation

List of Publications

[C1] Federico Ruiz-Ugalde, Gordon Cheng and Michael Beetz,
Prediction of action outcomes using an object model,

[C2] Alexis Maldonado, Ulrich Klank and Michael Beetz,
Robotic grasping of unmodeled objects using time-of-flight range data and finger torque information,

[C1] Freek Stulp, Erhan Oztop, Peter Pastor, Michael Beetz and Stefan Schaal,
Compact Models of Motor Primitive Variations for Predictable Reaching and Obstacle Avoidance,

[C2] Freek Stulp, Andreas Fedrizzi, Franziska Zacharias, Moritz Tenorth, Jan Bandouch and Michael Beetz,
Combining Analysis, Imitation, and Experience-based Learning to Acquire a Concept of Reachability,

[C3] Freek Stulp, Andreas Fedrizzi and Michael Beetz,
Action-Related Place-Based Mobile Manipulation,

[C4] Andreas Fedrizzi, Lorenz Moesenlechner, Freek Stulp and Michael Beetz,
Transformational Planning for Mobile Manipulation based on Action-related Places,

[C5] Freek Stulp, Andreas Fedrizzi and Michael Beetz,
Learning and Performing Place-based Mobile Manipulation,

[C6] Freek Stulp, Ingo Kresse, Alexis Maldonado, Federico Ruiz, Andreas Fedrizzi and Michael Beetz,
Compact Models of Human Reaching Motions for Robotic Control in Everyday Manipulation Tasks,
Proceedings of the 8th International Conference on Development and Learning (ICDL), 2009.

[C7] Jun Li, Alexis Maldonado, Michael Beetz and Anna Schuboe,
Obstacle avoidance in a pick-and-place task,

[C8] Agnieszka Wykowska, Alexis Maldonado, Michael Beetz and Anna Schuboe,
How humans optimize their interaction with the environment: The impact of action context on human perception.,
