EnvMod: Automated environment modeling

List of Publications

[J1] Zoltan-Csaba Marton, Florian Seidel, Ferenc Balint-Benczedi and Michael Beetz, 
Ensembles of Strong Learners for Multi-cue Classification, 
Pattern Recognition Letters (PRL), Special Issue on Scene Understandings and Behaviours Analysis, 2012.

[C1] Karol Hausman, Christian Bersch, Dejan Pangercic, Sarah Osentoski, Zoltan-Csaba Marton and Michael Beetz, 
Segmentation of Cluttered Scenes through Interactive Perception, 

[C2] Ross Kidson, Darko Stanimirovic, Dejan Pangercic and Michael Beetz, 
Elaborative Evaluation of RGB-D based Point Cloud Registration for Personal Robots, 

[C3] Thomas Rühr, Jürgen Sturm, Dejan Pangercic, Michael Beetz and Daniel Cremers, 
A Generalized Framework for Opening Doors and Drawers in Kitchen Environments, 

[C4] Michael Beetz, Moritz Tenorth, Dejan Pangercic and Benjamin Pitzer, 
Semantic Object Maps for Household Tasks, 

[C5] Ferenc Balint-Benczedi, Zoltan-Csaba Marton and Michael Beetz, 
Efficient Part-Graph Hashes for Object Categorization, 
5th International Conference on Cognitive Systems (CogSys), 2012.

[C6] Zoltan-Csaba Marton, Ferenc Balint-Benczedi, Florian Seidel, Lucian Cosmin Goron and Michael Beetz, 
Object Categorization in Clutter using Additive Features and Hashing of Part-graph Descriptors, 
Proceedings of Spatial Cognition (SC), Abbey Kloster Seeon, Germany, 2012.

[C7] Christian Bersch, Dejan Pangercic, Sarah Osentoski, Karol Hausman, Zoltan-Csaba Marton, Ryohei Ueda, Kei Okada and Michael Beetz, 
Segmentation of Textured and Textureless Objects through Interactive Perception, 

[C8] Dejan Pangercic, Moritz Tenorth, Benjamin Pitzer and Michael Beetz, 
Semantic Object Maps for Robotic Housework - Representation, Acquisition and Use, 
EnvMod: Automated environment modeling List of Publications

[C9] Lucian Cosmin Goron, Zoltan Csaba Marton, Gheorghe Lazea and Michael Beetz, Segmenting Cylindrical and Box-like Objects in Cluttered 3D Scenes, 7th German Conference on Robotics (ROBOTIK), Munich, Germany, May 2012.

[C10] Zoltan-Csaba Marton, Florian Seidel and Michael Beetz, Towards Modular Spatio-temporal Perception for Task-adapting Robots, Postgraduate Conference on Robotics and Development of Cognition (RobotDoC-PhD), a satellite event of the 22nd International Conference on Artificial Neural Networks (ICANN), Lausanne, Switzerland, 2012.


EnvMod: Automated environment modeling

List of Publications

[C4] Zoltan-Csaba Marton, Nico Blodow and Michael Beetz,
Advantages of Spatial-temporal Object Maps for Service Robotics,
*IEEE Workshop on Advanced Robotics and its Social Impacts (ARSO)*, Half-Moon Bay, CA, USA, October 2-4 2011.

[C5] Shulei Zhu, Dejan Pangercic and Michael Beetz,
Contracting Curve Density Algorithm for Applications in Personal Robotics,

[C6] Michael Beetz, Ulrich Klink, Ingo Kresse, Alexis Maldonado, Lorenz Mösenlechner, Dejan Pangercic, Thomas Rührl and Moritz Tenorth,
Robotic Roommates Making Pancakes,

[C7] Manabu Saito, Haseu Chen, Kei Okada, Masayuki Inaba, Lars Kunze and Michael Beetz,
Semantic Object Search in Large-scale Indoor Environments,

[C8] Asako Kanezaki, Zoltan-Csaba Marton, Dejan Pangercic, Tatsuya Harada, Yasuo Kuniyoshi and Michael Beetz,
Voxelized Shape and Color Histograms for RGB-D,

[C9] Zoltan-Csaba Marton, Dejan Pangercic and Michael Beetz,
Efficient Surface and Feature Estimation in RGBD,

[C1] Nico Blodow, Zoltan-Csaba Marton, Dejan Pangercic and Michael Beetz,
Making Sense of 3D Data,

[C2] Zoltan-Csaba Marton, Dejan Pangercic, Nico Blodow, Jonathan Kleinehellefort and Michael Beetz,
General 3D Modelling of Novel Objects from a Single View,

[C3] Zoltan-Csaba Marton, Dejan Pangercic, Radu Bogdan Rusu, Andreas Holzbach and Michael Beetz,
Hierarchical Object Geometric Categorization and Appearance Classification for Mobile Manipulation,
EnvMod: Automated environment modeling

List of Publications

[C4] Nico Blodow, Dominik Jain, Zoltan-Csaba Marton and Michael Beetz,
Perception and Probabilistic Anchoring for Dynamic World State Logging,

[C5] Moritz Tenorth, Lars Kunze, Dominik Jain and Michael Beetz,
KNOWROB-MAP – Knowledge-Linked Semantic Object Maps,

[C6] Lucian Cosmin Goron, Zoltan Csaba Marton, Gheorghe Lazea and Michael Beetz,
Automatic Layered 3D Reconstruction of Simplified Object Models for Grasping,
Joint 41st International Symposium on Robotics (ISR) and 6th German Conference on Robotics (ROBOTIK), Munich, Germany, 2010.

[J1] Radu Bogdan Rusu, Aravind Sundaresan, Benoit Morisset, Kris Hauser, Motilal Agrawal, Jean-Claude Latombe and Michael Beetz,
Leaving Flatland: Efficient Real-Time 3D Navigation,

[J2] Radu Bogdan Rusu, Jan Bandouch, Franziska Meier, Irfan Essa and Michael Beetz,
Human Action Recognition using Global Point Feature Histograms and Action Shapes,

[C1] Ulrich Klank, Dejan Pangercic, Radu Bogdan Rusu and Michael Beetz,
Real-time CAD Model Matching for Mobile Manipulation and Grasping,

[C2] Zoltan Csaba Marton, Radu Bogdan Rusu, Dominik Jain, Ulrich Klank and Michael Beetz,
Probabilistic Categorization of Kitchen Objects in Table Settings with a Composite Sensor,

[C3] Radu Bogdan Rusu, Ioan AlexandruSucan, Brian Gerkey, Sachin Chitta, Michael Beetz and Lydia E. Kavraki,
Real-time Perception-Guided Motion Planning for a Personal Robot,

[C4] Radu Bogdan Rusu, Zoltan Csaba Marton, Nico Blodow, Andreas Holzbach and Michael Beetz,
Model-based and Learned Semantic Object Labeling in 3D Point Cloud Maps of Kitchen Environments,
EnvMod: Automated environment modeling

List of Publications

[C5] Radu Bogdan Rusu, Nico Blodow, Zoltan Csaba Marton and Michael Beetz, 
Close-range Scene Segmentation and Reconstruction of 3D Point Cloud Maps for Mobile Manipulation in Human Environments, 

[C6] Radu Bogdan Rusu, Andreas Holzbach, Nico Blodow and Michael Beetz, 
Fast Geometric Point Labeling using Conditional Random Fields, 

[C7] Radu Bogdan Rusu, Wim Meeussen, Sachin Chitta and Michael Beetz, 
Laser-based Perception for Door and Handle Identification, 

[C8] Benoit Morisset, Radu Bogdan Rusu, Aravind Sundaresan, Kris Hauser, Motilal Agrawal, Jean-Claude Latombe and Michael Beetz, 
Leaving Flatland: Toward Real-Time 3D Navigation, 

[C9] Radu Bogdan Rusu, Nico Blodow and Michael Beetz, 
Fast Point Feature Histograms (FPFH) for 3D Registration, 

[C10] Zoltan Csaba Marton, Radu Bogdan Rusu and Michael Beetz, 
On Fast Surface Reconstruction Methods for Large and Noisy Point Clouds, 

[C11] Morten Rufus Blas, Radu Bogdan Rusu, Mogens Blanke and Michael Beetz, 
Fault-tolerant 3D Mapping with Application to an Orchard Robot, 
Proceedings of the 7th IFAC International Symposium on Fault Detection, Supervision and Safety of Technical Processes (SAFEPROCESS’09), Barcelona, Spain, June 30 - July 3, 2009.

[C12] Zoltan Csaba Marton, Lucian Cosmin Goron, Radu Bogdan Rusu and Michael Beetz, 
Reconstruction and Verification of 3D Object Models for Grasping, 
Proceedings of the 14th International Symposium on Robotics Research (ISRR09), Lucerne, Switzerland, August 31 – September 3 2009.

[C13] Radu Bogdan Rusu, Andreas Holzbach, Gary Bradski and Michael Beetz, 
Detecting and Segmenting Objects for Mobile Manipulation, 
Proceedings of IEEE Workshop on Search in 3D and Video (S3DV), held in conjunction with the 12th IEEE International Conference on Computer Vision (ICCV), Kyoto, Japan, September 27 2009.

[C14] Nico Blodow, Radu Bogdan Rusu, Zoltan Csaba Marton and Michael Beetz, 
Partial View Modeling and Validation in 3D Laser Scans for Grasping, 


